

Basics of Digital Electronics

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Digital Signals

- An electrical signal with two discrete levels (high and low)
- Two discrete levels are represented by binary digits 0 and 1 referred as Binary number system.
- George Boole introduced binary number system with algebra developed “Boolean Algebra”
- Represented in two different ways
 - Positive logic system



- Negative logic system

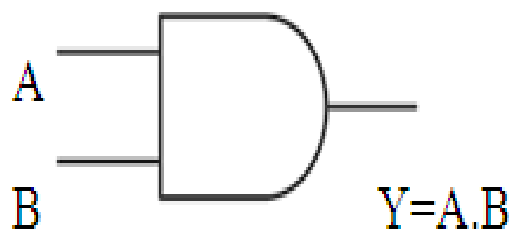


Digital system types

- **Combinational logic system/circuits**
 - An output at any instant depends only on inputs applied at that instant.
 - Example – Adder, subtractor, Comparator etc
 - Basic building block – logic gates
- **Sequential logic system/circuits**
 - An output at any instant depends only on inputs applied at that instant as well as on past inputs/outputs.
 - Example – counters, sequence generator/ detector etc
 - Requires memory
 - Basic building block – Flips and logic gates

Logic Gates

- Basic logic gates
 - **AND** gate
 - Logical Multiplication
 - Two input gate shown

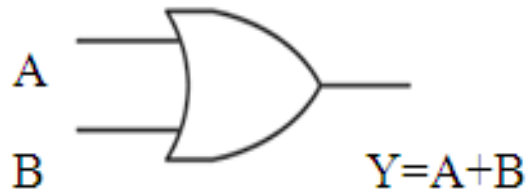


Input A (logic)	Input B (logic)	Y=A.B
0	0	0
0	1	0
1	0	0
1	1	1

● Basic logic gates

● OR gate

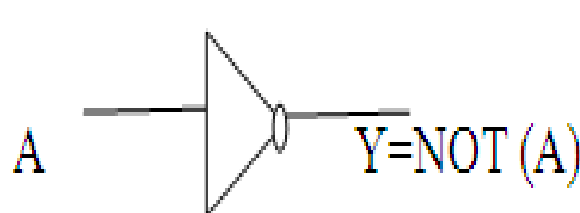
- Logical Addition
- Two input gate shown



Input A (logic)	Input B (logic)	Y=A+B
0	0	0
0	1	1
1	0	1
1	1	1

● NOT/Inversion gate

- Logical inversion
- Single input single output gate

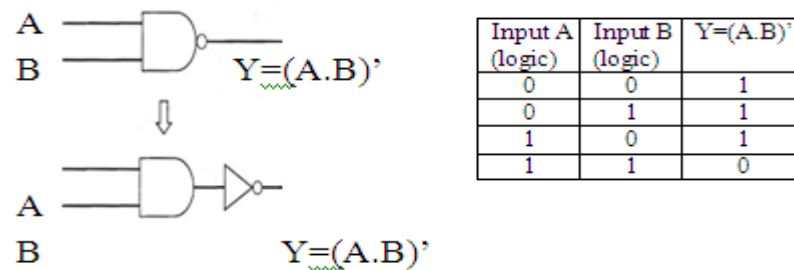


Input A (Logic)	Y
0	1
1	0

● Universal logic gates

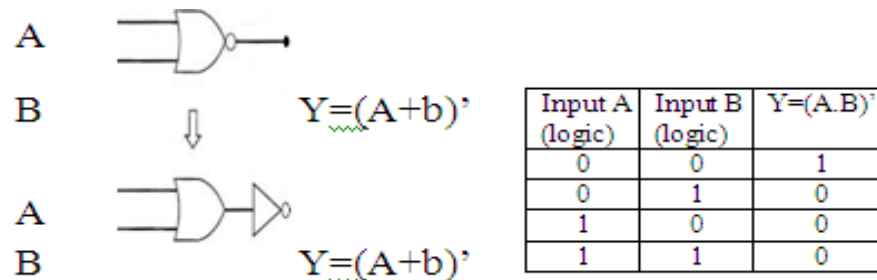
• NAND gate

- Two input gate shown



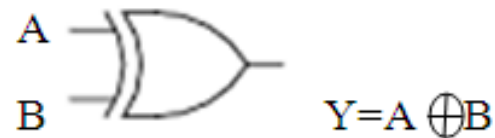
• NOR gate

- Two input gate shown



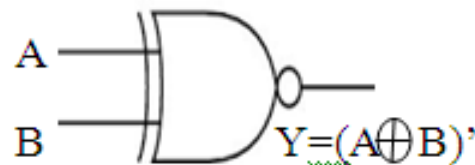
• Special gates

- **Ex-OR gate**
 - Two input gate shown



Input A (logic)	Input B (logic)	Y=A+B
0	0	0
0	1	1
1	0	1
1	1	0

- **Ex-NOR gate**
 - Two input gate shown



Input A (logic)	Input B (logic)	Y=A+B
0	0	1
0	1	0
1	0	0
1	1	1

Boolean Algebra

- Mathematician George Boole developed rules for manipulation of binary variables.
- Rules :
 - $A+0=A$
 - $A+1=1$
 - $A+A=A$
 - $A+A'=1$
 - $A.0=0$
 - $A.1=A$
 - $A.A=A$
 - $A.A'=0$
 - $A.(B+C)=AB+AC$

Boolean Algebra

- $A+BC=(A+B).(A+C)$
- $A+A.B=A$
- $A.(A+B)=A$
- $A+A'.B=A+B$
- $A.(A'+B)=A.B$
- $A.B+A'.B'=A$
- $(A+B).(A+B')=A$
- $A.B+A.C'=(A+C).(A'+B)$
- $(A+B).(A'+C)=AC+A'B$
- $AB+A'C+BC=AB+A'C$
- $(A+b).(A'+C).(B+C)=(A+B).(A'+C)$

De Morgan's Theorem

- $(A.B)' = A' + B'$
- $(A+B)' = A'.B'$

Number System

Number System	Base or radix	Symbols used (d_i or d_{-f})	Weight assigned to position		Example
			i	$-f$	
Binary	2	0,1	2^i	2^{-f}	10101.10
Octal	8	0,1,2,3,4,5,6,7	8^i	8^{-f}	3547.25
Decimal	10	0,1,2,3,4,5,6,7 ,8,9	10^i	10^{-f}	974.27
Hexadecimal	16	0,1,2,3,4,5,6,7 ,8,9,A,B,C,D, E,F	16^i	16^{-f}	FA9.46

Quantities/Counting

Decimal	Binary	Octal	Hexadecimal
0	0000	00	0
1	0001	01	1
2	0010	02	2
3	0011	03	3
4	0100	04	4
5	0101	05	5
6	0110	06	6
7	0111	07	7
8	1000	10	8
9	1001	11	9
10	1010	12	A
11	1011	13	B
12	1100	14	C
13	1101	15	D
14	1110	16	E
16	1111	17	F

Number System conversion

- Binary to decimal
 - Multiply each bit by 2^n , n is the “weight” of the bit
 - The weight is the position of the bit, starting from 0 on the right
 - Add the results

Example

$$\begin{aligned}(110101)_2 &= ()_{10} \\ &= 1 \times 2^5 + 1 \times 2^4 + 0 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0 \\ &= 32 + 16 + 0 + 4 + 0 + 1 \\ &= (53)_{10}\end{aligned}$$

Number System conversion

- Binary to octal
 - Group bits in threes, starting on right
 - Convert to octal number

Example

$$\begin{aligned}(110101)_2 &= ()_8 \\ &= \underline{110} \ \underline{101} \\ &= 6 \quad 5 \\ &= (65)_8\end{aligned}$$

Number System conversion

- Binary to hexadecimal
 - Group bits in fours, starting on right
 - Convert to hexadecimal number

Example

$$\begin{aligned}(110101)_2 &= ()_{16} \\ &= \underline{11} \quad \underline{0101} \\ &= \underline{0011} \quad \underline{0101} \\ &= (35)_{16}\end{aligned}$$

Number System conversion

- Decimal to binary
 - Divide by two, keep track of the remainder
 - First remainder is bit 0 (LSB, least-significant bit)
 - Second remainder is bit 1
- Group bits in fours, starting on right

Example

$$(53)_{10} = ()_2$$

2	53	1
2	26	0
2	13	1
2	6	0
2	3	1
2	1	

$$= (110101)_2$$

Number System conversion

- Decimal to octal
 - Divide by eight, keep track of the remainder
 - First remainder is bit 0 (LSB, least-significant bit)
 - Second remainder is bit 1 Group bits in fours, starting on right

Example

$$(53)_{10} = ()_8$$

8	53	5
	6	

$$= (65)_8$$

Number System conversion

- Decimal to hexadecimal
 - Divide by 16, keep track of the remainder
 - First remainder is bit 0 (LSB, least-significant bit)
 - Second remainder is bit 1 Group bits in fours, starting on right

Example

$$(53)_{10} = ()_{16}$$

=

16	53	5
	3	

$$= (35)_{16}$$

Number System conversion

- Octal to binary
 - Convert each octal digit to a 3-bit equivalent binary representation

Example

$$\begin{aligned}(65)_8 &= ()_2 \\ &= \underline{110} \underline{101} \\ &= (110101)_2\end{aligned}$$

Number System conversion

- Octal to decimal
 - Multiply each bit by 8^n , n is the “weight” of the bit
 - The weight is the position of the bit, starting from 0 on the right
 - Add the results

Example

$$\begin{aligned}(65)_8 &= ()_{10} \\ &= 6 \times 8^1 + 5 \times 8^0 \\ &= 48 + 5 \\ &= (53)_{10}\end{aligned}$$

Number System conversion

- Octal to hexadecimal
 - Use binary as an intermediary.

Example

$$\begin{aligned}(65)_8 &= ()_{16} \\ &= \underline{110} \underline{101} \\ &= \underline{11} \underline{0101} \\ &= \underline{0011} \underline{0101} \\ &= (35)_{16}\end{aligned}$$

Number System conversion

- Hexadecimal to binary
 - Convert each hexadecimal digit to a 4-bit equivalent binary representation.

Example

$$\begin{aligned}(6A)_{16} &= ()_2 \\ &= \underline{0110} \underline{1010} \\ &= (1101010)_2\end{aligned}$$

Number System conversion

- Hexadecimal to octal
 - Use binary as an intermediary.

Example

$$\begin{aligned}(6A)_{16} &= ()_8 \\ &= \underline{0110} \underline{1010} \\ &= \underline{1} \underline{101} \underline{010} \\ &= \underline{001} \underline{101} \underline{010} \\ &= (152)_8\end{aligned}$$

Number System conversion

- Hexadecimal to decimal
 - Multiply each bit by 8^n , n is the “weight” of the bit
 - The weight is the position of the bit, starting from 0 on the right
 - Add the results

Example

$$\begin{aligned}(6A)_{16} &= ()_{10} \\ &= 6 \times 16^1 + A \times 16^0 \\ &= 6 \times 16^1 + 10 \times 16^0 \\ &= 96 + 10 \\ &= (106)_{10}\end{aligned}$$

Complement representation

- One's complement format

- In binary number system, each bit is complimented.

Example

$$(0100101)_2 = (1011010) \text{ one's complement form}$$

- Two's complement format

- In binary number system, each bit is complimented and binary 1 is added.
- Used to represent negative number.

Example

$$\begin{aligned} (0100101)_2 &= (90)_{10} \\ &= (1011010)_2 \text{ one's complement form} \\ &= (1011010 + 1)_2 \\ &= (1011011)_2 = (-90)_{10} \text{ 2's complement} \end{aligned}$$

Thank You

For further information please contact

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